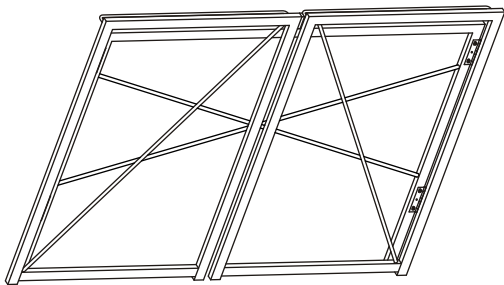


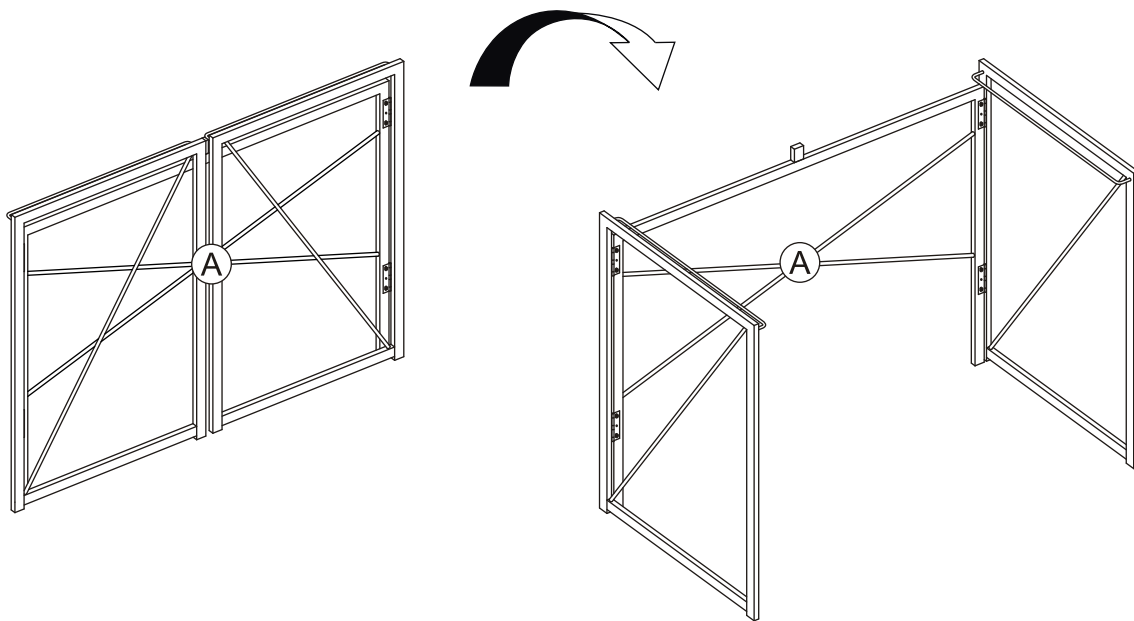
Ax1



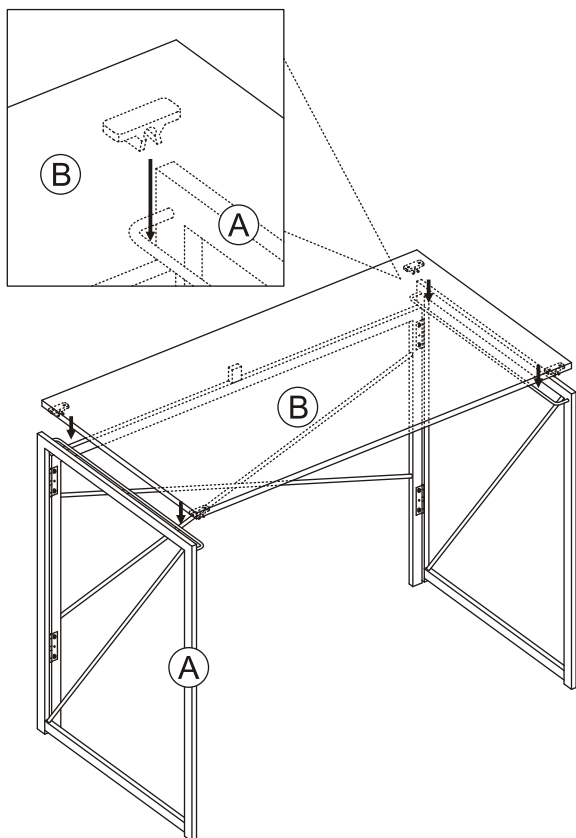
Bx1



1



2



3

